

PATENT APPLICATION FEE DETERMINATION RECORD  
Effective October 1, 2004

Application or Docket Number:

10/511889

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS			
128		NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	17 minus 20 =		
INDEPENDENT CLAIMS	2 minus 3 =		
MULTIPLE DEPENDENT CLAIM PRESENT	<input type="checkbox"/>		

\* If the difference in column 1 is less than zero, enter "0" in column 2.

CLAIMS AS AMENDED - PART II

(Column 1)

(Column 2) (Column 3)

AMENDMENT	10/19/04	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
				Total	Minus
				..	=
		Independent		..	=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

SMALL ENTITY  
TYPE

OTHER THAN  
OR SMALL ENTITY

RATE	FEES	RATE	FEES
SUPER	475	OR	BASIC FEE
XS 9=		OR	XS16=
X43=		OR	X86=
+145=		OR	+290=
TOTAL	475	OR	TOTAL

OTHER THAN  
SMALL ENTITY OR SMALL ENTITY

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
XS 9=		OR	XS16=
X43=		OR	X86=
+145=		OR	+290=
TOTAL ADDIT. FEE	475	OR	TOTAL ADDIT. FEE

AMENDMENT		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
				Total	Minus
				..	=
		Independent		..	=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
XS 9=		OR	XS16=
X43=		OR	X86=
+145=		OR	+290=
TOTAL ADDIT. FEE		OR	TOTAL ADDIT. FEE

AMENDMENT		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
				Total	Minus
				..	=
		Independent		..	=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
XS 9=		OR	XS16=
X43=		OR	X86=
+145=		OR	+290=
TOTAL ADDIT. FEE		OR	TOTAL ADDIT. FEE

- \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
- \* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20".
- \* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3".
- \* The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.